## ADVANCED GRAPHING

## Purpose:

The purpose of this experiment is to learn how to make plots of functions of several variables of the type:

1. Contour maps,
2. Surface plots; and,
3. Animations.

## Equipment and Chemicals:

A connection through X windows to the campus RS-6000 running the PV-WAVE graphics program.

## Directions:

See the instructor for directions on how to connect to the RS-6000 and load PV-WAVE.

## Calculations:

## PLOTTING A TWO-DIMENSIONAL FUNCTION

The following commands are for plotting the function, $z(x, y)=\frac{1}{2} x^{2}+\frac{1}{2} y^{2}$, on a $x y$ grid of $101 \times 101$ points. Note that the $\$$ symbol is used for line continuation.

1. At the WAVE> prompt type the following commands:
```
wave> x = findgen(101)/5-10
wave> y=x
wave> z = fltarr (101,101)
wave> for i = 0, 100 do begin & $
- for j = 0, 100 do begin & $
- z(i,j) = 0.5*x(i)*x(i) + 0.5*y (j)* y(j)
wave> surface, z
```

note:
(a) a variable like $x$ is written as $\mathbf{x}$ (i) on a grid, and likewise for $y$
(b) lines are continued by using a \$
2. Describe the figure that is drawn and print it out.
3. Make a contour plot of the function by typing:
wave> contour, z
4. Describe the figure that is drawn and print it out.

## MAKING A MOVIE!!

## WAVE> navigator

. read in 'wf' which is a file containing $16 \times 16 \times 25$ lines
WAVE>
WAVE> wf2 = reform(wf, 16, 16, 25)
WAVE>
WAVE $>$ window, 1 , xsize=300, ysize=300, title='movie'
WAVE> surface, wf2(*,*,0)
WAVE>
WAVE> tek_color
WAVE> frames=bytarr(300,300,25)
WAVE>
WAVE> for $\mathbf{i}=0,24$ do begin surface, \$

- color=9, \$
- wf2(*,*,i), zrange=[0,0.30] \& \$
- frames(0,0,i)=tvrd(0,0,!d.x_vsize, \$
- !d.y_vsize) \& end

WAVE>
WAVE> movie, frames, order=0
WAVE>
5. Describe the movie that is drawn.
6. Use the above commands to make contour and surface plots of the following functions and print them out:
(a) $z(x, y)=x \sin (y)+y \cos (x)-\sin (0.25 x y)$
(b) $z(x, y)=0.5 x^{2}+0.075 x^{3}+0.0025 x^{4}+0.5 y^{2}$

